**Orthopaedic Surgery Gaming App - Week 7 Status Report**

**To:** Dr. April Armstrong,

Dr. Gary Updegrove,

Dr. Greg Lewis, PSU Hershey College of Medicine

**From:** Amber Graham, Nicholas Duffner, Chenning Zhang

**Subject:**  Progress Update for Week of March 11, 2019

**Date:** March 11, 2019

**Current Project Status:**

* Awaiting response from the Learning Factory about using our project budget to compensate another student for creating graphics.
* Currently developing our source code.

**Work Performed:**

* Researched surgical procedures to create specific stories for Trauma Scenarios.
* Presented research to sponsors via Zoom call to ensure accurate sequence of events for game and ensure appropriate level of detail.
* Found a student to create graphics for us to use in our app.
* Divided coding tasks among team.

**Team Meetings:**

* Held Zoom call with sponsors on Tuesday March 5.
* Team meeting on Monday March 11 to discuss code and weekly assignments.
* Will meet with professor for weekly meeting on Tuesday March 12.

**Goals for this Week:**

* Create home screen for game.
* Complete Design Specification Report.
* Create screens for sections of the game:
  + Nicholas: Anatomy Quiz
  + Amber: Radius Fracture Scenario
  + Chenning: Femur Fracture Scenario

**Future Work:**

* Obtain graphics for use in the app.
* Develop source code for game.
* Incorporate graphics.
* Prepare for demo to class and sponsor.

